

How to DRAW A SEASCAPE WITH AN UNDERWATER VIEW

1. DRAW IN THE HORIZON LINE $\frac{1}{3}$ OF THE WAY DOWN YOUR PAPER.

2. DRAW IN THE UNDERWATER LINE $\frac{1}{3}$ OF THE WAY UP YOUR PAPER

3. ADD IN SOME LAND, WORKING UP FROM THE HORIZON LINE... DRAW

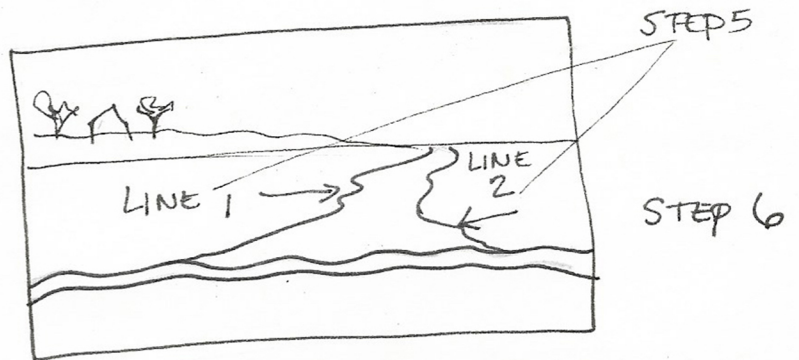
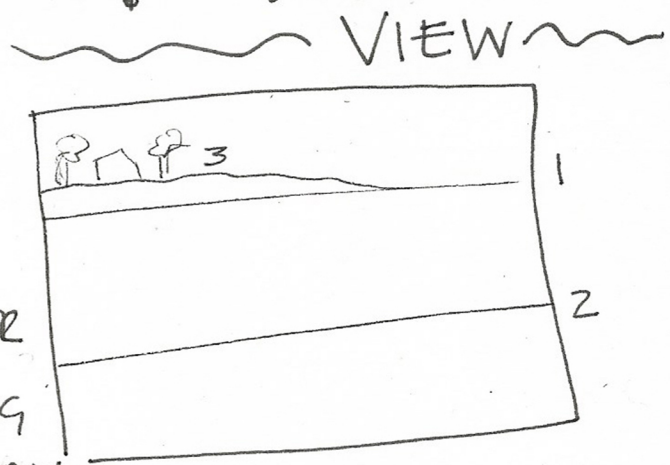
IN A HOUSE, SOME PLANTS AND TREES. KEEP IN MIND THAT OBJECTS AT THE HORIZON LINE ARE IN THE DISTANCE MAKING THEM APPEAR SMALL.

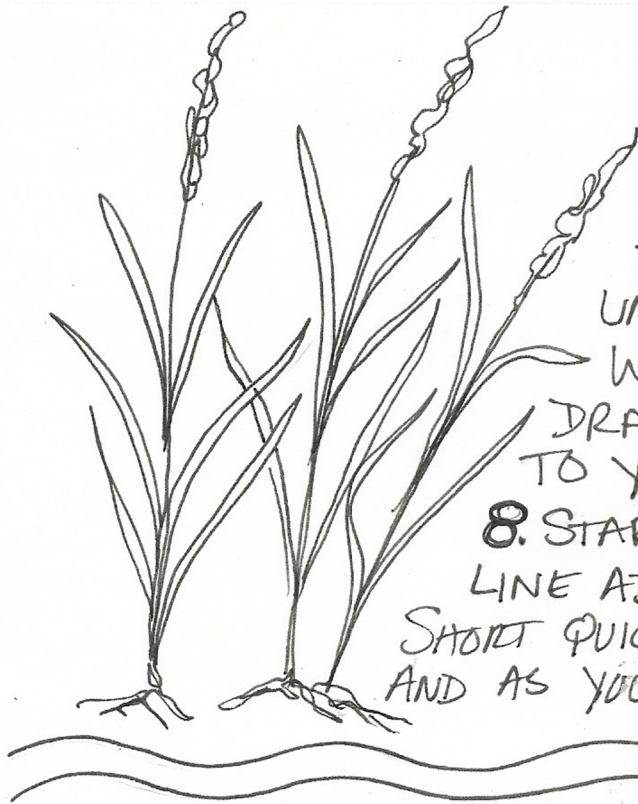
4. ADD IN SOME DUNE GRASS OFF IN THE DISTANCE. SHORT QUICK CURVED LINES!



5. LET'S ADD IN A MARSH WITH A CREEK COMING TOWARDS US.. FROM THE OPPOSITE SIDE OF THE HOUSE AT THE HORIZON LINE MAKE A WAVY LINE (1) CONNECTING THE HORIZON AND THE UNDERWATER LINE. ADD ANOTHER LINE (2) STARTING CLOSE TO THE FIRST LINE AT THE HORIZON MAKING IT FURTHER AWAY AT THE UNDERWATER LINE.

6. MAKE THE UNDERWATER LINE WAVY WITH ANOTHER LINE RUNNING PARALLEL TO IT. THIS IS WHERE WE CROSS INTO THE UNDERWATER





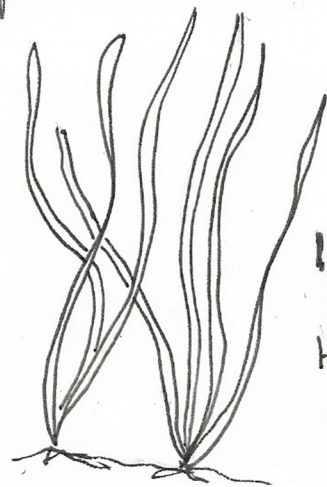
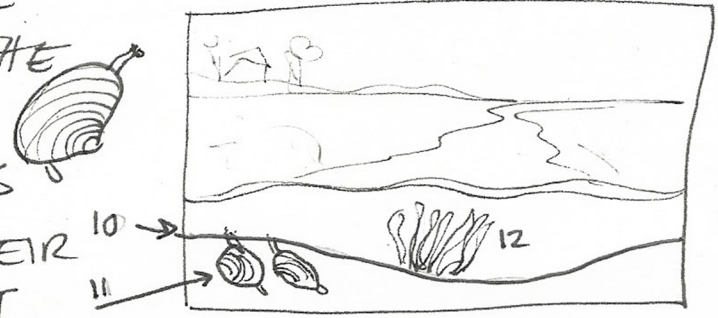
7. DRAW IN THE MARSH GRASS (*SPARTINA ALTERNIFLORA*) THAT ARE CLOSEST TO THE UNDERWATER LINE. THESE GRASSES WILL BE THE BIGGEST ONES YOU DRAW BECAUSE THEY ARE CLOSEST TO YOU.

8. STARTING CLOSE TO THE HORIZON LINE ADD IN MORE SPARTINA WITH SHORT QUICK MARKS. START OUT SMALL AND AS YOU WORK YOUR WAY DOWN TOWARDS THE UNDERWATER LINE MAKE YOUR MARKS LARGER!

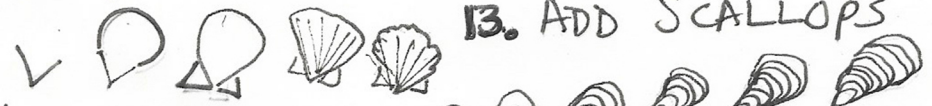
9. WHERE THE SPARTINA MEETS THE WATER'S EDGE, ADD A BUNCH OF RIBBED MUSSELS. ADD MUSSELS TO BOTH SIDES OF THE CREEK.

10. ADD A WAVY LINE FOR THE BOTTOM OF THE CREEK.

11. DRAW IN SOME CLAMS UNDER THE BOTTOM WITH THEIR SIPHON AND FOOT OUT



12. DRAW IN SOME WAVY EEL GRASS



13. ADD SCALLOPS
 14. ADD OYSTERS
 15. DRAW IN SUN AND CLOUDS
 16. GO BACK IN ADDING SHADOWS, HIGHLIGHTS & DETAILS.

17. FOLLOW THE VIDEO TO THE END FOR MORE INSTRUCTION!